

**K to 12 BASIC EDUCATION CURRICULUM**  
**JUNIOR HIGH SCHOOL TECHNICAL LIVELIHOOD EDUCATION AND SENIOR HIGH SCHOOL - TECHNICAL-VOCATIONAL-LIVELIHOOD TRACK**  
**HOME ECONOMICS – TOURISM PROMOTION SERVICES (NC II)**  
(160 hours)

These are the specializations and their pre-requisites. These lists should be used as reference for curriculum maps.

**AGRI-FISHERY ARTS**

	<b>Specialization</b>	<b>Number of Hours</b>	<b>Pre-requisite</b>
1.	Agricultural Crops Production (NC I)	320 hours	
2.	Agricultural Crops Production (NC II) <i>updated based on TESDA Training Regulations published December 28, 2013</i>	640 hours	
3.	Agricultural Crops Production (NC III)	640 hours	Agricultural Crops Production (NC II)
4.	Animal Health Care Management (NC III)	320 hours	Animal Production (Poultry-Chicken) (NC II) or Animal Production (Ruminants) (NC II) or Animal Production (Swine) (NC II)
5.	Animal Production (Poultry-Chicken) (NC II) <i>updated based on TESDA Training Regulations published December 28, 2013</i>	320 hours	
6.	Animal Production (Large Ruminants) (NC II) <i>updated based on TESDA Training Regulations published December 28, 2013</i>	320 hours	
7.	Animal Production (Swine) (NC II) <i>updated based on TESDA Training Regulations published December 28, 2013</i>	320 hours	
8.	Aquaculture (NC II)	640 hours	
9.	Artificial Insemination (Large Ruminants) (NC II)	160 hours	Animal Production (Large Ruminants) (NC II)
10.	Artificial Insemination (Swine) (NC II)	160 hours	Animal Production (Swine) (NC II)
11.	Fish Capture (NC II)	640 hours	
12.	Fishing Gear Repair and Maintenance (NC III)	320 hours	
13.	Fish-Products Packaging (NC II)	320 hours	
14.	Fish Wharf Operation (NC I)	160 hours	
15.	Food Processing (NC II)	640 hours	
16.	Horticulture (NC III)	640 hours	Agricultural Crops Production (NC II)
17.	Landscape Installation and Maintenance (NC II)	320 hours	
18.	Organic Agriculture (NC II)	320 hours	
19.	Pest Management (NC II)	320 hours	
20.	Rice Machinery Operations (NC II)	320 hours	
21.	Rubber Processing (NC II)	320 hours	
22.	Rubber Production (NC II)	320 hours	
23.	Slaughtering Operations (Hog/Swine/Pig) (NC II)	160 hours	

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**HOME ECONOMICS**

	<b>Specialization</b>	<b>Number of Hours</b>	<b>Pre-requisite</b>
1.	Attractions and Theme Parks Operations with Ecotourism (NC II)	160 hours	
2.	Barbering (NC II)	320 hours	
3.	Bartending (NC II)	320 hours	
4.	Beauty/Nail Care (NC II)	160 hours	
5.	Bread and Pastry Production (NC II)	160 hours	
6.	Caregiving (NC II)	640 hours	
7.	Commercial Cooking (NC III)	320 hours	Cookery (NC II)
8.	Cookery (NC II)	320 hours	
9.	Dressmaking (NC II)	320 hours	
10.	Events Management Services (NC III)	320 hours	
11.	Fashion Design (Apparel) (NC III)	640 hours	Dressmaking (NC II) or Tailoring (NC II)
12.	Food and Beverage Services (NC II) <i>updated based on TESDA Training Regulations published December 28, 2013</i>	160 hours	
13.	Front Office Services (NC II)	160 hours	
14.	Hairdressing (NC II)	320 hours	
15.	Hairdressing (NC III)	640 hours	Hairdressing (NC II)
16.	Handicraft (Basketry, Macrame) (Non-NC)	160 hours	
17.	Handicraft (Fashion Accessories, Paper Craft) (Non-NC)	160 hours	
18.	Handicraft (Needlecraft) (Non-NC)	160 hours	
19.	Handicraft (Woodcraft, Leathercraft) (Non-NC)	160 hours	
20.	Housekeeping (NC II) <i>updated based on TESDA Training Regulations published December 28, 2013</i>	160 hours	
21.	Local Guiding Services (NC II)	160 hours	
22.	Tailoring (NC II)	320 hours	
23.	Tourism Promotion Services (NC II)	160 hours	
24.	Travel Services (NC II)	160 hours	
25.	Wellness Massage (NC II)	160 hours	

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**INDUSTRIAL ARTS**

	Specialization	Number of Hours	Pre-requisite
1.	Automotive Servicing (NC I) <i>updated based on TESDA Training Regulations published December 28, 2013</i>	640 hours	
2.	Automotive Servicing (NC II)	640 hours	Automotive Servicing (NC I)
3.	Carpentry (NC II)	640 hours	
4.	Carpentry (NC III)	320 hours	Carpentry (NC II)
5.	Construction Painting (NC II)	160 hours	
6.	Domestic Refrigeration and Air-conditioning (DOMRAC) Servicing (NC II)	640 hours	
7.	Driving (NC II)	160 hours	
8.	Electrical Installation and Maintenance (NC II)	640 hours	
9.	Electric Power Distribution Line Construction (NC II)	320 hours	Electrical Installation and Maintenance (NC II)
10.	Electronic Products Assembly and Servicing (NC II) <i>updated based on TESDA Training Regulations published December 28, 2013</i>	640 hours	
11.	Furniture Making (Finishing) (NC II)	640 hours	
12.	Instrumentation and Control Servicing (NC II)	320 hours	Electronic Products Assembly and Servicing (EPAS) (NC II)
13.	Gas Metal Arc Welding (GMAW) (NC II)	320 hours	Shielded Metal Arc Welding (SMAW) (NC II)
14.	Gas Tungsten Arc Welding (GTAW) (NC II)	320 hours	Shielded Metal Arc Welding (GMAW) (NC II)
15.	Machining (NC I)	640 hours	
16.	Machining (NC II)	640 hours	Machining (NC I)
17.	Masonry (NC II)	320 hours	
18.	Mechatronics Servicing (NC II)	320 hours	Electronic Products Assembly and Servicing (EPAS) (NC II)
19.	Motorcycle/Small Engine Servicing (NC II)	320 hours	
20.	Plumbing (NC I)	320 hours	
21.	Plumbing (NC II)	320 hours	Plumbing (NC I)
22.	Refrigeration and Air-Conditioning (Packaged Air-Conditioning Unit [PACU]/Commercial Refrigeration Equipment [CRE]) Servicing (NC III)	640 hours	Domestic Refrigeration and Air-conditioning (DOMRAC) Servicing (NC II)
23.	Shielded Metal Arc Welding (NC I)	320 hours	
24.	Shielded Metal Arc Welding (NC II)	320 hours	Shielded Metal Arc Welding (NC I)
25.	Tile Setting (NC II)	320 hours	
26.	Transmission Line Installation and Maintenance (NC II)	640 hours	Electrical Installation and Maintenance (NC II)

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**INFORMATION, COMMUNICATIONS AND TECHNOLOGY (ICT)**

	<b>Specialization</b>	<b>Number of Hours</b>	<b>Pre-requisite</b>
1.	Animation (NC II)	320 hours	
2.	Broadband Installation (Fixed Wireless Systems) (NC II)	160 hours	Computer Systems Servicing (NC II)
3.	Computer Programming (.Net Technology) (NC III) <i>updated based on TESDA Training Regulations published December 28, 2013</i>	320 hours	
4.	Computer Programming (Java) (NC III) <i>updated based on TESDA Training Regulations published December 28, 2013</i>	320 hours	
5.	Computer Programming (Oracle Database) (NC III) <i>updated based on TESDA Training Regulations published December 28, 2013</i>	320 hours	
6.	Computer Systems Servicing (NC II) <i>updated based on TESDA Training Regulations published December 28, 2007</i>	640 hours	
7.	Contact Center Services (NC II)	320 hours	
8.	Illustration (NC II)	320 hours	
9.	Medical Transcription (NC II)	320 hours	
10.	Technical Drafting (NC II)	320 hours	
11.	Telecom OSP and Subscriber Line Installation (Copper Cable/POTS and DSL) (NC II)	320 hours	Computer Systems Servicing (NC II)
12.	Telecom OSP Installation (Fiber Optic Cable) (NC II)	160 hours	Computer Systems Servicing (NC II)

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**HOME ECONOMICS – TOURISM PROMOTION SERVICES (NC II)**  
(160 hours)

**Course Description:**

This curriculum guide on **Tourism Promotion Services** that leads to a National Certificate Level II (NCII) is designed for a high school student to develop the knowledge, skills and attitudes for the tasks related to tourism promotion. It covers competencies that a person must achieve to operate an automated information system, source and provide destination information and advice, access and interpret product information, and promote tourism products and services. The preliminaries of this specialization course include the following: (1) core concepts in Tourism Promotion Services, (2) relevance of the course (3) career opportunities as a Tourism Promoter.

CONTENT	CONTENT STANDARD	PERFORMANCE STANDARD	LEARNING COMPETENCIES	CODE
<b>Introduction</b> 1. Key concepts in tourism promotion services 2. Relevance of the course 3. Career opportunities	The learner demonstrates an understanding of concepts and theories in Tourism Promotion Services.	The learner independently demonstrates competencies in Tourism Promotion Services as prescribed by TESDA Training Regulations.	1. Explain the key concepts in Tourism Promotion services 2. Discuss the relevance of the course 3. Explore career opportunities in tourism promotion services	
<b>QUARTER I</b>				
<b>Lesson 1: OPERATE AN AUTOMATED INFORMATION SYSTEM (AI)</b>				
1. Role of automated information systems in the tourism industry 2. Functions of the information system	The learner demonstrates an understanding of concepts and theories of automated information systems.	The learner independently operates an automated information system.	<b>LO1. Access information on an automated system</b> 1.1 Identify information requirements appropriately 1.2 Identify sources of information and access the correct automated system efficiently 1.3 Select appropriate search methods for the type of information required 1.4 Used key words and phrases to search for required information 1.5 Use and manipulate features of the system to access the full range of system information	<b>TLE_HETP9-12AI-Ia-e-1</b>
1. Basic understanding of copyright and intellectual property requirements as they relate to online information 2. Basic keyboarding skills 3. Electronic file handling (saving, copying, printing)			<b>LO2. Check and download information</b> 2.1 Access information to meet the required scope and purpose 2.2 Conduct further search if information is insufficient 2.3 Select required information	<b>TLE_HETP9-12CO-If-j-2</b>

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CONTENT	CONTENT STANDARD	PERFORMANCE STANDARD	LEARNING COMPETENCIES	CODE
			2.4 Place order for any information that requires purchase 2.5 Download/print information in accordance with system procedures and needed requirements 2.6 Organize information in a suitable format for use	
<b>QUARTER 2</b>				
<b>Lesson 2: SOURCE AND PROVIDE DESTINATION INFORMATION AND ADVICE (DI)</b>				
1. Sources of information on destinations 2. Industry information networks	The learner demonstrates an understanding of concepts and theories in sourcing and providing destination information and advice.	The learner independently sources and provides destination information and advice.	<b>LO1. Develop destination knowledge</b> 1.1 Identify and access information sources for current and accurate information on destinations 1.2 Obtain information on features of the destination and the general type of tourism products available 1.3 Identify and obtain information on the different tourism products available which can meet customer needs 1.4 Record and store information for future use in accordance with enterprise systems	<b>TLE_HETP9-12DI-IIa-c-3</b>
3. Different ways that individuals update their knowledge in the tourism industry, including the internet 4. Ways in which customers seek information 5. Destination knowledge as appropriate to the sector or specific workplace			<b>LO2. Update destination knowledge</b> 2.1 Use informal and formal research to update knowledge of destination and general products 2.2 Seek feedback on experience with destinations from both colleagues and customers 2.3 Share updated information with colleagues in accordance with enterprise procedures	<b>TLE_HETP9-12DI-IId-f-4</b>

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CONTENT	CONTENT STANDARD	PERFORMANCE STANDARD	LEARNING COMPETENCIES	CODE
6. Communication skills for dealing with customers and colleagues 7. Fundamental research skills			<b>LO3. Provide destination information and advice</b> 3.1 Identify specific needs of the customer regarding information and advice 3.2 Provide range of current and accurate destination and general products information in a timely manner and in accordance with standard procedures 3.3 Address customer needs by ensuring appropriate scope and depth of information 3.4 Present information and advice appropriately	<b>TLE_HETP9-12DI-IIg-j-5</b>
<b>QUARTER 3</b>				
<b>Lesson 3: ACCESS AND INTERPRET PRODUCT INFORMATION (PI)</b>				
1. Sources of tourism product information 2. Major categories of tourism products and services 3. Industry terminology and common abbreviations in relation to major product categories 4. Use of the 24-hour clock	The learner demonstrates an understanding of concepts and theories in accessing and interpreting information.	The learner independently accesses and interprets product information.	<b>LO 1. Identify and access product information</b> 1.1 Identify and access sources of product information 1.2 Select appropriate sources following set policy, commercial agreements and specific needs 1.3 Source specific product information to meet the particular sales or operational need	<b>TLE_HETP9-12PI-IIIa-f-6</b>
5. General procedures in relation to major product categories 6. Specific legal issues relating to different product categories 7. Collecting, organizing and analyzing information to determine what product information is needed			<b>LO 2. Interpret product information</b> 2.1 Interpret and apply general and/or brochure information to meet the particular sales or operational need 2.2 Interpret and apply specific details about the product to meet the particular sales or operational need	<b>TLE_HETP9-12PI-IIIg-j-7</b>

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CONTENT	CONTENT STANDARD	PERFORMANCE STANDARD	LEARNING COMPETENCIES	CODE
8. establishing the correct source of information and accessing the required information 9. Communication skills			2.3 Interpret and apply special jargon or specifications used in product information to meet the particular sales or operational need	
<b>QUARTER 4</b>				
<b>Lesson 4: PROMOTE TOURISM PRODUCTS AND SERVICES (PS)</b>				
1. Principles of selling 2. Fundamental communication principles 3. Special laws relating to the sale of prohibited products	The learner demonstrates an understanding of concepts and theories in promoting tourism products and services.	The learner independently promotes tourism products and services.	<b>LO1. Identify customer needs</b> 1.1 Identify specific customer needs and preferences including cultural needs and expectations 1.2 Identify immediately customer requirements which, if met, would breach ethical and legal commitments 1.3 Establish rapport with the customer to promote goodwill and trust	<b>TLE_HETP9-12PS-IVa-c-8</b>
4. Product knowledge as appropriate to the enterprise or industry sector 5. Content and format of product information			<b>LO2. Suggest products to meet customer needs</b> 2.1 Conduct research, when required, to source information and to meet specific customer needs 2.2 Tailor product options to the specific needs of the customer 2.3 Make product suggestions in accordance with current promotional focus and any preferred product arrangements where appropriate 2.4 Make customers aware of additional products and options which may enhance their itinerary 2.5 Provide all options within the appropriate or agreed timeframe	<b>TLE_HETP9-12PS-IVd-f-9</b>



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CONTENT	CONTENT STANDARD	PERFORMANCE STANDARD	LEARNING COMPETENCIES	CODE
			2.6 Present all options in a format and style most appropriate to the particular customer and in accordance with standard procedures	
6. Communication skills, specifically active listening and questioning 7. Interpreting product information			<b>LO3. Provide product information and advice</b> 3.1 Identify specific product information and advice needs of the customer 3.2 Provide current and accurate product information and advice in a timely manner 3.3 Make scope and depth of the information appropriate to customer needs 3.4 Present information and advice appropriately 3.5 Explain and promote clearly the features and benefits to the customer 3.6 Provide additional information to overcome customer’s questions and objections 3.7 Selected and used techniques at the appropriate time to close the sale with the customer	<b>TLE_HETP9-12PS-IVg-j-10</b>

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**Code Book Legend**  
**Sample: TLE\_HETP9-12PS-IVg-j-10**

LEGEND		SAMPLE	
<b>First Entry</b>	Learning Area and Strand/ Subject or Specialization	Technology and Livelihood Education_Home Economics Tourism Promotion Services	<b>TLE_HE TP 9-12</b>
	Grade Level	Grade 9/10/11/12	
<b>Uppercase Letter/s</b>	Domain/Content/ Component/ Topic	Promote Tourism Products And Services	<b>PS</b>
			-
<b>Roman Numeral</b> <i>*Zero if no specific quarter</i>	Quarter	Fourth Quarter	<b>IV</b>
<b>Lowercase Letter/s</b> <i>*Put a hyphen (-) in between letters to indicate more than a specific week</i>	Week	Week Seven to Ten	<b>g-j</b>
			-
<b>Arabic Number</b>	Competency	Provide product information and advice	<b>10</b>

DOMAIN/ COMPONENT	CODE
Operate an Automated Information System	AI
Source and Provide Destination Information And Advice	DI
Access and Interpret Product Information	PI
Promote Tourism Products and Services	PS

Technology-Livelihood Education and Technical-Vocational Track specializations may be taken between Grades 9 to 12.

Schools may offer specializations from the four strands as long as the minimum number of hours for each specialization is met.

Please refer to the sample Curriculum Map on the next page for the number of semesters per Home Economics specialization and those that have pre-requisites. Curriculum Maps may be modified according to specializations offered by a school.

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**SAMPLE HOME ECONOMICS CURRICULUM MAP\*\* (as of May 2016)**

GRADE 7/8 (EXPLORATORY)				GRADES 9-12				
<b>EXPLORATORY</b>		<b>Beauty/Nail Care (NC II)</b> 2 sems		<b>Wellness Massage (NC II)</b> 2 sems		<b>Hairdressing (NC II)</b> 4 sems		
				*Hairdressing (NC III)			8 sems	
			<b>Barbering (NC II)</b> 4 sems					
			<b>Dressmaking (NC II)</b> 4 sems		<b>Tailoring (NC II)</b> 4 sems			
				*Fashion Design (Apparel) (NC III)			8 sems	
				*Caregiving (NC II)			8 sems	
			<b>Bartending (NC II)</b> 4 sems		<b>Bread and Pastry Production (NC II)</b> 2 sems		<b>Food and Beverage Services (NC II)<sup>+</sup></b> <small>updated based on TESDA Training Regulations published December 28, 2013</small> 2 sems	
				<b>Cookery (NC II)</b> 4 sems		*Commercial Cooking (NC III)		4 sems
			<b>Front Office Services (NC II)</b> 2 sems		<b>Travel Services (NC II)</b> 2 sems	<b>Local Guiding Services (NC II)</b> 2 sems	<b>Tourism Promotion Services (NC II)</b> 2 sems	
			<b>Housekeeping (NC II)<sup>+</sup></b> <small>updated based on TESDA Training Regulations published December 28, 2013</small> 2 sems		<b>Attractions and Theme Parks (NC II)</b> 2 sems		<b>Event Management Services (NC III)</b> 4 sems	
			<b>Handicraft (Non-NC) Needlecraft</b> 2 sems		<b>Handicraft (Non-NC) Fashion Accessories, Paper Craft</b> 2 sems	<b>Handicraft (Non-NC) Basketry, Macrame</b> 2 sems	<b>Handicraft (Non-NC) Woodcraft, Leathercraft</b> 2 sems	
		4 sems		2 sems	2 sems	2 sems	2 sems	

\* Please note that these subjects have pre-requisites mentioned in the CG.

+ CG updated based on new Training Regulations of TESDA.

Other specializations with no pre-requisites may be taken up during these semesters.

\*\*This is just a sample. Schools make their own curriculum maps considering the specializations to be offered. Subjects may be taken up at any point during Grades 9-12.

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**Main Reference:**

Technical Education and Skills Development Authority- Qualification Standards Office. *Training Regulations for Tourism Promotion Services NC II*. Taguig City, Philippines: TESDA, 2013.

**Other References:**

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