



*Office of the Secretary*

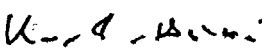
OCT 06 2005

DepED MEMORANDUM

No. 301, s. 2005

THE APEC 2005 INTERNATIONAL ONLINE CONTEST

- To: Bureau Directors  
Regional Directors  
Schools Division/City Superintendents  
Heads, Public and Private Secondary Schools
1. The APEC Cyber Academy (ACA), in collaboration with the Department of Education (DepED) through the Bureau of Secondary Education-Curriculum Development Division, will conduct the APEC 2005 International Online Contest from October 3 to December 3, 2005.
  2. The online activity aims to:
    - a. promote ICT in education consciousness in a learning community;
    - b. encourage virtual global learning community activities for students and their teachers and/or parents; and
    - c. use games in enhancing communication skills such as online chat and video conferencing.
  3. The contest consists of two programs:
    - a. APEC Networked Collaborative Learning Program
      - Money
      - Convenience Store
      - A Day in Our School
      - Our Holidays
    - b. APEC ICT Cyber Camp
      - Two online computer games (APEC Challenger and APEC Traveler)
      - Six learning modules designed with gaming genres
  4. The online contest is open to 4<sup>th</sup> Year secondary school students and their teachers and/or parents. The school must have microphone and webcam-equipped PC with MS XP system or equivalent system and broadband internet connection. The nine-week event for 2005 will begin on October 3, 2005 and culminate on December 3, 2005. The contest flyer and instructions are found in the enclosure.
  5. The performance of each team will be evaluated based on their respective evaluation rubrics. The winning teams will be awarded a group certificate of merit from the Ministry of Education, Chinese Taipei, while the best team in each program will receive a computer, that is, 1 PC for each team.
  6. For more information, please visit ACA at [http://linc.hinet.net/apec/\(e-mail:apec@avatar.nutn.edu.tw\)](http://linc.hinet.net/apec/(e-mail:apec@avatar.nutn.edu.tw)) or contact Jesus L. Huenda, Chair, DepED ICT/E-TV Coordinating Committee, at e-mail: [jesuslhuenda@yahoo.com](mailto:jesuslhuenda@yahoo.com).
  7. Immediate and wide dissemination of this Memorandum is desired.

  
RAMON C. BACANI  
Undersecretary  
Officer-in-Charge

Encl.:  
As stated

Reference:  
None

Allotment: 1—(D.O. 50-97)

To be indicated in the Perpetual Index  
under the following subjects:

✓ CONTESTS  
✓ INFORMATION TECHNOLOGY  
✓ STUDENTS  
✓ TEACHERS

Sheila, MPPD-TS, DMAPEC 2005  
September 29, 2005  
Computer Used: Mam Jo



## How to Participate in the Online Contest?

There are two independent programs in the contest: The APEC Networked Collaborative Learning Program and the APEC ICT Cyber Camp. You could join two programs simultaneously if you like to. But be aware that each program is quite demanded in time consuming and you need to know how to manage your limited time available.

### **How to Enroll in Networked Collaborative Learning Program Contest?**

1. First of all, form a team with 5-20 students and one teacher. Then, all the members of the team go to register in APEC Cyber Academy web site. When you register to APEC Cyber Academy, the information you input in the fields of "School Name" and "City" is essential. APEC Cyber Academy will group people into sub-groups based on data in "School Name" and "City" fields. Please make sure that teachers and their respective students type in the data in these two fields are identical. Otherwise, APEC Cyber Academy is unable to put them in the same sub-groups.
2. Secondly, the teacher of the team has to login in to APEC Cyber Academy and go to "Learning Space". Click on the icon of "Networked Collaborative Learning Program".
3. In "Networked Collaborative Learning Program" homepage, the teacher of the team could either click on the "JOIN" button or go to one of the four projects and start to enroll the team. There is an online instruction on the enrollment process out there. You could not miss.
4. After the teacher of the team completing the enrollment for the team, you are ready to roll.

Networked Collaborative Learning Program comprises four independent projects, and they are Convenience Story, Our Holidays, Money, and A Day in Our Schools. In the contest, students are only allowed to join one team and enroll in one project, period. However, teachers can lead more than one team and participate in more than one project.

### **How to Enroll in ICT Cyber Camp Contest?**

1. First of all, form a team with 4 students and one teacher. Then all the members of the team have to register in APEC Cyber Academy web site. When you register to APEC Cyber Academy, the information you input in the fields of "School Name"



and “City” is essential. APEC Cyber Academy will group people into sub-groups based on data in “School Name” and “City” fields. Please make sure that teachers and their students key in the data in these two fields are identical. Otherwise, APEC Cyber Academy is unable to put them in the same sub-groups.

2. Secondly, the teacher of the team has to login in to APEC Cyber Academy and go to “Learning Space”, then click on the icon of “ICT Cyber Camp”.
3. In the camp site, move your avatar with arrow key on your keyboard. Please move your avatar and go to “Reception” house in the camp site. Follows the instruction and you will access to the application form. Please fill out the application form to complete the procedure of contest enrollment.

### **Hardware Requirement and Code of Conduct**

ACA and its programs are designed with advanced information technology. In order to enjoy its services comfortably, you better to have broad band Internet connection and a PC with Microsoft XP system. In addition, it is also highly recommended that your PC is equipped with both a microphone and a Web Cam.

As you may have known that ACA has a variety of communication tools and a versatile international learning community. Participants of the contest are encouraged to engage in the communication with the community members. However, ACA administers a very strict rule that require participants to follow the good disciplines of learning behaviors. Anyone against the disciplines, such as use inappropriate language or break the property protection law in submitted artifacts, will be disqualified to the contest.



# **APEC Cyber Academy & APEC 2005 International Online Contest**

**October 3, 2005 ~ December 3, 2005**

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## ■ Introduction

APEC Cyber Academy (ACA, <http://linc.hinet.net/apec/>) is a networked learning environment designed specifically for K-12 students across the Asia-Pacific Region. Based on learner-centered pedagogy, ACA focuses on designing project-based learning programs and building up rich international learning communities. The original intent of ACA is to provide a virtual place for students and teachers to explore the educational advantages of the Internet. Launched in 2002, ACA is currently hosted by APEC Digital Content Production Center (APEC CPC) under the auspices of APEC/EDNET and the Ministry of Education of Chinese Taipei (Taiwan). With its outstandingly designed active learning environment and quality digital content, ACA has already attracted many international users, including K-12 students and teachers. As of December of 2004, ACA had over eight thousand registered learners from various APEC member economies.

ACA has hosted an annual international online contest since 2002. The nine-week event for 2005 will start on the 3<sup>rd</sup> of October and conclude on the 3<sup>rd</sup> of December. The contest is composed of two programs: the APEC Networked Collaborative Learning Program and the APEC Information and Communication Technology (ICT) Cyber Camp.

In 2004, over eight hundred students from six countries participated in the online contest. This year, ACA installs not only more communication tools such as online chat and video conferencing (WebCam), but also provides online facilitating and tutoring



services. With stronger support from APEC education communities and better networked learning environments, we are expecting more students to join in our international learning programs this year and to build up a more versatile global learning community.

### ■ **APEC Networked Collaborative Learning Program**

The collaborative learning program consists of four independent learning projects: *Money*, *Convenience Store*, *A Day in Our School*, and *Our Holidays*. For these projects, students are expected to form teams, take part in weekly learning activities, collaboratively complete assignments, and even communicate with their distant learning partners through ACA's communication tools.

### ■ **APEC ICT Cyber Camp**

The virtual summer camp focuses on both training ICT and communication skills and building up international learning communities. Although, the program is open to K-12 schools, students and teachers anyone who wants to participate must first pass two online computer games, *APEC Challenger* and *APEC Traveler* before they will be authorized to form teams of five including one teacher or parent. The ICT Cyber Camp is composed of a sequence of six correlated learning modules designed with gaming genres.

### ■ **Awards and Prizes**

The performance of each team in the two programs will be evaluated based on their respective evaluation rubrics. The winning teams will be awarded a group certificate of merit from Ministry of Education, Chinese Taipei. Furthermore, the best team in each program will be awarded a personal computer (one computer per team).

### ■ **PLEASE COME ON BOARD AND JOIN THE EXCITEMENT!**

For more details about the online contest programs, please go to APEC Cyber Academy at <http://linc.hinet.net/apec/> or e-mail: [apec@avatar.nutn.edu.tw](mailto:apec@avatar.nutn.edu.tw).